About Your Child's Oceaneer Band

Each child in secured Youth Activities will be issued a Youth Activities Oceaneer Band ("Oceaneer Band") designed to simplify the Youth Activities check-in and check-out processes and to facilitate personalized attention for children in secure Youth Activities programming. There will be a charge of $12.95 applied to your stateroom folio for each Oceaneer Band on the first night of the cruise, however, the Oceaneer Band can be returned on the last night of the cruise to Youth Activities for a full refund.

Oceaneer Bands and Radio Frequency (RF) Technology

The Oceaneer Band operates using Radio Frequency technology – also known as RF – a commonly used technology found throughout the world in everyday items like credit cards, athletic equipment, video game controllers, keyless car entry, fitness wristbands and much more. Each Oceaneer Band contains an HF Radio Frequency (RF) device and a transmitter that sends and receives RF signals through a small antenna inside the Oceaneer Band enabling it to be detected at short-range touch points and by long-range readers located throughout Disney Cruise Line Youth Activities areas, including the Oceaneer Club, the Oceaneer Lab, and D Lounge. The Oceaneer Band is designed, tested and manufactured to comply with Federal Communications Commission (FCC) regulations. The levels of RF energy they generate are similar to those found in many consumer devices.

Oceaneer Bands and Your Privacy

The Youth Activities Oceaneer Band contains only a randomly assigned code that securely links to an encrypted database and is configured to not store any information about you or your child. The code identifying an Oceaneer Band can be used by us to associate the child wearing the Oceaneer Band with information provided by a parent or guardian to Disney Cruise Lines through online registration or in person. At the end of the cruise, the association between a child and an Oceaneer Band code is deleted.

We use the information collected by short-range touch points and long-range readers to enable authorized Youth Activities Cast Members to provide services to your child. For example:

- When a child enters Youth Activities areas and receives an Oceaneer Band, the child is electronically "checked-in" by touching the Oceaneer Band to a touch point; similarly, when a child leaves Youth Activities areas, the touch point records that the child is "checked-out."
- Long range readers enable Youth Activities Cast Members to readily determine the location of a child within Youth Activities areas and to determine the total number of children in all Youth Activities areas.
- Information you elect to provide about any special requirements your child may have, such as health or dietary preferences, may be accessed by authorized Youth Activities Cast Members when your child's Oceaneer Band is used at a touch point.

If You Have an Implanted Pacemaker OR Cardioverter-Defibrillator (ICDs)

If you have questions about your medical device and RF technology, we encourage you to read and follow directions from, and, if necessary, seek additional guidance from, the manufacturer of your device and your physician. Manufacturers of Implantable Pacemaker and Cardioverter-Defibrillators (ICDs) typically recommend that you keep your medical device 9 inches (23 cm) away from RF transmitters comparable to the one found inside the Oceaneer Band and throughout the Youth Activities areas (including D Lounge). If you suspect interference with your device is taking place, immediately move away from the RF device so it is at least 9-inches (23-cm) distance away from your Pacemaker or ICD.

If you use any other personal medical device (Insulin pumps, neurostimulators, hearing aids, etc.), we encourage you to consult the device manufacturer or your physician for information.

Note About the Oceaneer Bands:

Changes or modifications not expressly approved by Disney could void the user's authority to operate the equipment.

FCC compliance information

This device complies with Part 15 of FCC Rules. Operation is subject to the following two conditions:

1. This device may not cause harmful interference, and
2. This device must accept any interference received, including interference that may cause undesired operation.

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